

ACRYLOGIC

3x3

3
red

Find the color and the amount of paint used in each of the 9 white squares. In each white square, write a number between 1 and 3, along with one of the following colors: yellow, blue, red. Each square is unique: there cannot be two identical squares with the same number and the same color.

5

GREEN

The paint marks, made up of a number or of a color, located between the white squares, are clues that provide multiple information. If a paint mark indicates "5", it means that one of the two white squares is a 2 and the other is a 3.

5

$$= 3 + 2$$

If a paint mark indicates "green", it means that one of the two white squares is yellow and the other is blue.

GREEN

$$= \text{yellow} + \text{blue}$$

Player aid

GREEN = yellow + blue	YELLOW = yellow + yellow
ORANGE = yellow + red	RED = red + red
PURPLE = red + blue	BLUE = blue + blue
2 = 1 + 1	3 = 1 + 2
4 = 2 + 2	4 = 1 + 3
5 = 2 + 3	6 = 3 + 3

If the paint mark indicates **✗**, that means the clue is NOT correct.

RELAX PAINTING

For 1 player

If you want to play Acrylic in solo or in co-op with other players, you only need one Acrylic magazine. Solve the grids at your own pace, in the order of your choice.

SPEED PAINTING

For 2 or more players

If you want to play Acrylic with multiple players in competitive mode, each player will need their own Acrylic magazine. In competitive play, players attempt to solve the same grid as quickly as possible, all at once. You must play all the grids in one magazine, one after the other, from the first to the last (in multiple rounds), with the same group of players. When a player completes their grid, they earn as many points as the number of players who haven't finished their grids yet. A player who announces the completion of their grid can no longer add modifications to it. When there is only one player left who hasn't finished their grid, all players verify the accuracy of the completed grids. In case of an error on their grid, the player loses 1 point. When all the grids in the magazine have been completed, establish a ranking of players based on the number of points earned by each player.

ACRYLOGIC

4x4

3
red

Find the color and the amount of paint used in each of the 16 white squares. In each white square, write a number between 1 and 4, along with one of the following colors: yellow, blue, red or white (colorless). Each square is unique: there cannot be two identical squares with the same number and the same color.

7

GREEN

The paint marks, made up of a number or of a color, located between the white squares, are clues that provide multiple information. If a paint mark indicates "7", it means that one of the two white squares is a 3 and the other is a 4.

$$7 = 4 + 3$$

If a paint mark indicates "green", it means that one of the two white squares is yellow and the other is blue.

$$\text{GREEN} = \text{yellow} + \text{blue}$$

If the paint mark indicates **×**, that means the clue is NOT correct.

RELAX PAINTING

For 1 player

If you want to play Acrylic in solo or in co-op with other players, you only need one Acrylic magazine. Solve the grids at your own pace, in the order of your choice.

SPEED PAINTING

For 2 or more players

If you want to play Acrylic with multiple players in competitive mode, each player will need their own Acrylic magazine. In competitive play, players attempt to solve the same grid as quickly as possible, all at once. You must play all the grids in one magazine, one after the other, from the first to the last (in multiple rounds), with the same group of players. When a player completes their grid, they earn as many points as the number of players who haven't finished their grids yet. A player who announces the completion of their grid can no longer add modifications to it. When there is only one player left who hasn't finished their grid, all players verify the accuracy of the completed grids. In case of an error on their grid, the player loses 1 point. When all the grids in the magazine have been completed, establish a ranking of players based on the number of points earned by each player.

Note: the color white is colorless. Consider it the same as the color of the adjacent square.

Player aid

2 = 1 + 1	3 = 1 + 2
4 = 2 + 2	4 = 1 + 3
5 = 2 + 3	5 = 1 + 4
6 = 3 + 3	6 = 2 + 4
7 = 3 + 4	8 = 4 + 4

YELLOW = yellow + yellow	YELLOW = white + yellow
RED = red + red	RED = white + red
BLUE = blue + blue	BLUE = white + blue
PURPLE = red + blue	WHITE = white + white
ORANGE = yellow + red	GREEN = yellow + blue